

U13 LOCAL LEAGUE RULES

- Pitching distance is 38'. Base distance is 55'. Double first base will be used.
- The 11" regulation ball will be used.
- **Time Limit:** Game is 7 innings. No new inning may begin after 75 minutes of play. An inning may begin if the last out of an inning is called at 74 min, but not if it is called at 75 min. There is no mercy rule based on score differential.
- **Coaches:** Offensive coaches should position themselves in the coach boxes near 1st and 3rd base. All on field coaches must wear appropriate fully enclosed footwear.
- **Umpire:** Umpire(s) are not required to be carded (registered with Softball Canada) to officiate
- Players must wear long pants and proper running shoes or baseball cleats.
- **Playing time:** All players should be given equal playing time and opportunity to fully develop by playing several different positions.
- Pitchers are required to wear a fielding mask while pitching. Batters must wear a helmet with a face mask.
- Anyone warming up a pitcher must wear a mask, even adults.
- 9 defensive players may be on the field. Game may be played with 7 players if short players.
- All players are placed in the batting order. Late players will be added to the end of the batting order. All players should get the opportunity to bat lead-off during the year.
- A courtesy runner for the catcher (the last available player in the batting order) is allowed and recommended when there are two outs.
- If playing with less than 9 players, there will be no automatic outs at the end of the batting order.
- Fill in players must be from one age group below (U11) and may not be from any travel team. No players from other teams in the same league (AMSA and PYSA U13) may be used although the opposing team may choose to share players to make even teams. Unlimited fill in players are allowed but only to make a maximum team of 10 players.
- Free defensive substitution rule allowed
- **Maximum Number of Runs:** There is a 6 run limit per inning per team for all innings.
- **Lead Offs:** There are no lead offs allowed. Runners will receive 1 warning. The next incident the runner will be called out. Base runners can leave base when the pitch leaves the pitcher's hand. This is not an appeal play.
- **Stealing:** Players may attempt to steal a base or home once the ball leaves the pitcher's hand.
- **Third Strike:** Dropped third strike rule does not apply. The batter is out on the third strike regardless of whether the catcher catches the pitched ball or not, and the ball remains live. Infield fly rule **is** in effect.
- **Thrown Bat:** A player will receive 1 warning for throwing their bat. The next incident will result in the batter being called an out for that inning. The out will be a delayed call with the penalty to be applied after conclusion of play. Until then, defensive team can try to make additional outs and offensive team can try to score runs. No runs can score if the batter is the third out due to a thrown bat.
- At the end of each game, confirm the final score with the opponent.
- Send the score to the convener or post the score on the website (will automatically go to Convener).
- Standings will be kept and used for playoff seeding.
- Playoffs: See Playoff Guidelines. Standings will be kept. Year-end playoffs will be in the form of a weekend tournament.
- Home team for playoff games will always be the team with the higher standing in the regular season
- Rain outs are to be decided by 5:00 pm. After 5:00 pm, the decision to play or wait out any rain situation will be made by coaches and umpires at game time.
- 3 complete innings make a complete game (if a game is called due to weather)